

Purpose

Command ADDTECH add a Technique to a Function.

Format

@ADDTECH [NAME=funcname] [PASSWORD=password]

$$\text{TECHNIQUE} = \left\{ \text{techname} \begin{bmatrix} (Y^\circ) \\ (N) \\ (\text{int}) \end{bmatrix} \right\}$$

Parameter Description

<u>Parameter</u>	<u>Required/ Optional</u>	<u>Maximum Characters</u>	<u>Description</u>
funcname	R	8	Name of the Function to which the Technique will be added
password	O	4	Password; must be entered if used when Function was defined
techname	R	8	Name of the Technique to be added
(Y°) (N) (int)	O	1	Default for using the Technique: Y = YES = ON N = NO = OFF int = any integer (default must be enclosed in parenthesis and must follow the Technique name without spaces)

Examples

The following example defines the Nonuniversal Technique FROST and then adds it to the Function FCEXEC.

```
@DEFINEG TECHNIQUE NAME=FROST PASSWORD=OFS UNIVERSAL=N
@ADDTECH NAME=FCEXEC TECHNIQUE=FROST(N)
```