This Section describes the Hydrologic Command Language (HCL)
Techniques used by the Operational Forecast Program Function MAPE.

A detailed description of each Technique is in Section VI.5.3D
[Hyperlink].

The Techniques used by Function MAPE can be categorized as those:
    o often used
    o not often used
    o not used for forecasting

    Technique Notes   Description

Techniques Often Used

    Techniques to specify the run period:

    STARTRUN   1/ 2/   Sets the time for the start of run

    LSTCMPDY   1/ 2/   Sets the time for the end of computational
                       (observed data) period

    ENDRUN   Sets the time for the end of run

    LSTALLOW   1/ 2/   Sets the future time limit for the Technique
                       LSTCMPDY

Techniques Not Often Used

    MAPE display control Techniques:

    STNPE   2/   Selects the display option for computed station
                       PE and the input meteorological variables used
                       in the computation:
                           STNPE(0) = do not print
                           STNPE(1) = print PE and input data
                           STNPE(2) = print PE only

    PRTMAPE   2/   Specifies whether MAPE time series values are to
                       be printed

    PRLASTDY   1/ 2/   Specifies whether only the last observed day is
                       to be printed

    General display control Techniques:

    METRIC   1/ 2/   Sets the English/Metric option for output

    NOUTDS   1/ 2/   Specifies if output should be in daylight or
                       standard time

    NOUTZ   1/ 2/   Sets the time zone number for output

<u>Technique</u> <u>Notes</u>   <u>Description</u>

Techniques Not Used for Forecasting

PPDEBUG   <u>1</u>/ <u>2</u>/   Sets the debug codes for Preprocessor Component
                      routines

PPTRACE   <u>1</u>/ <u>2</u>/   Sets the trace level for Preprocessor Component
                      routines

Notes:

<u>1</u>/ The Technique is used by other Functions and will apply to all
     Functions unless changed between COMPUTE commands.

<u>2</u>/ Techniques are either Universal or Nonuniversal depending on
     whether their values can be changed during the COMPUTE of a
     Function. Universal Techniques are assigned a single value for
     the COMPUTE of a Function. Nonuniversal Techniques can be changed
     within the COMPUTE of a Function.

     All Techniques are Universal.