FV3

The GFDL Finite-Volume Cubed-sphere Dynamical Core

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- Scalable, flexible dynamical core capable of both hydrostatic and nonhydrostatic simulation
- Successor to latitude-longitude FV core in NASA GEOS, GFDL AM2.1, and CAM-FV
- GFDL models

- CAM-FV³
- AM4/CM4 LASG
- HiRAM
- CM2.5/2.6/3

- GEOS-CHEM (coming soon!)
- GISS ModelE

FV³ Design Philosophy

- Discretization should be guided by physical principles as much as possible
 - Finite-volume, integrated form of conservation laws
 - Upstream-biased fluxes
- Operators "reverse engineered" to achieve desired properties
- Computational efficiency is **crucial**. A fast model is a good model!
 - Solver should be built with vectorization and parallelism in mind
- Dynamics isn't the whole story! Coupling to physics and the ocean is important.

Development of the FV³ core

- Lin and Rood (1996, MWR): Flux-form advection scheme
- Lin and Rood (1997, QJ): FV shallow-water solver
- Lin (1997, QJ): FV Pressure Gradient Force
- Lin (2004, MWR): Vertically-Lagrangian discretization
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Lin and Rood (1996, MWR) Flux-form advection scheme

$$q^{n+1} = \frac{1}{\pi^{n+1}} \left\{ \pi^n q^n + F\left[q^n + \frac{1}{2}g(q^n)\right] + G\left[q^n + \frac{1}{2}f(q^n)\right] \right\}.$$

- 2D scheme derived from 1D PPM operators
- Advective form inner operators f, g, allow elimination of leading-order deformation error
 - Allows preservation of constant tracer field under nondivergent flow
- Flux-form outer operators F, G ensure mass conservation

Lin and Rood (1996, MWR) Flux-form advection scheme

- PPM operators are upwind biased
 - More physical, but also more diffusive
- Monotonicity/positivity constraint: important (implicit) source of model diffusion and noise control
 - Also available: linear advection schemes with a selective filter to suppress $2\Delta x$ noise. These can be useful in very high-res nonhydrostatic runs
- Scheme maintains linear correlations between tracers when unlimited or when monotonicity constraint applied (not necessarily so for positivity)

1D Advection Test



Lin and Rood 1996, MWR

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Lin and Rood (1997, QJ) FV shallow-water solver

- Solves layer-averaged vectorinvariant equations
- δp is proportional to layer mass
- θ: not in SW solver but is in full
 3D Solver
- Forward-backward timestepping
 - PGF evaluated backward with updated pressure and height

$$\frac{\partial \delta p}{\partial t} + \nabla \cdot (\mathbf{V} \delta p) = 0$$
$$\frac{\partial \delta p \Theta}{\partial t} + \nabla \cdot (\mathbf{V} \delta p \Theta) = 0$$

$$\frac{\partial \mathbf{V}}{\partial t} = -\Omega \hat{k} \times \mathbf{V} - \nabla \left(\kappa + \nu \nabla^2 D\right) - \frac{1}{\rho} \nabla p \Big|_z$$



Lin and Rood (1997, QJ) FV shallow-water solver

- Discretization on D-grid, with C-grid winds used to compute fluxes
- D-grid winds interpolated to get Cgrid winds, which are stepped forward a half-step for an approx. to time-centered winds—a simplified Riemann solver
 - Advantages of D-grid are preserved, and diffusion due to C-grid averaging is alleviated
- Two-grid discretization and time-centered fluxes avoid computational modes

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FV shallow-water solver: Time-stepping procedure

- Interpolate time tⁿ D-grid winds to C-grid
- Advance C-grid winds by one-half timestep to time t^{n+1/2}
 - Used as approximation to time-averaged winds for time-averaged fluxes
- Use time-averaged air mass fluxes to update δp and θ to time tⁿ⁺¹
- Compute vorticity flux and KE gradient to update D-grid winds to time tⁿ⁺¹
- Use time $t^{n+1} \delta p$ and θ to compute PGF to complete D-grid wind update

FV shallow-water solver: Vorticity flux

- Nonlinear vorticity flux term in momentum equation
- D-grid allows exact computation of absolute vorticity—no averaging!
- Advantages to this form not apparent
 in linear analyses



FV shallow-water solver: Vorticity flux

- Vorticity uses same flux as δp
 - Consistent flux of mass and vorticity improves preservation of geostrophic balance.
- Consistent flux also means PV is advected as a scalar!
 - PV is thus **conserved** in adiabatic shallow-water flow.



FV shallow-water solver: Kinetic Energy Gradient

- Vector-invariant equations susceptible to Hollingsworth-Kallberg instability if KE gradient not consistent with vorticity flux
- Solution: use C-grid fluxes again to advect wind components, yielding an upstream-biased kinetic energy

$$\kappa^* = \frac{1}{2} \left\{ \mathscr{U}(\overline{u^*}^{\theta}, \Delta t; u^n) + \mathscr{Y}(\overline{v^*}^{\lambda}, \Delta t; v^n) \right\}.$$

Consistent advection again!

FV shallow-water: Polar vortex test

- Note how well strong PV gradients are maintained
- Vorticity isn't just important for large-scale flow. Many mesoscale flows are also governed by vorticity too!



Figure 10. Polar stereographic projection (from the equator to the north pole) of the potential vorticity contours at DAY-24 in the 'stratospheric vortex erosion' test case at three different resolutions.

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Lin (1997, QJ) Finite-Volume Pressure Gradient Force

- Computed from Newton's laws and Green's Theorem
- The pressure force on one cell from its neighbor is equal and opposite to that exerted by the cell on its neighbor
- Momentum is conserved the same way finite-volume algorithms conserve mass



$$\left(\frac{\mathrm{d}u}{\mathrm{d}t}, \frac{\mathrm{d}w}{\mathrm{d}t}\right) = \frac{1}{\Delta m} (\Sigma \mathbf{F}_x, \Sigma \mathbf{F}_z)$$

$$\Sigma \mathbf{F} = \int_C P \mathbf{n} \, \mathrm{d}s$$

$$\frac{\mathrm{d}u}{\mathrm{d}t} = g \frac{\Sigma \mathbf{F}_x}{\Sigma \mathbf{F}_z} = g/\tan\gamma$$

Lin (1997, QJ) Finite-Volume Pressure Gradient Force

- Errors lower, with much less noise, compared to a finitedifference pressure gradient evaluation
- Linear line-integral evaluation used in example yields larger errors near model top
 - Now using fourth-order scheme to evaluate line integrals



Figure 6. As in Fig. 5, but for the finite-volume method.

DCMIP 2012 Resting atmosphere test

- DCMIP Test 2-0-0
- 15 years later: same great results!
 - Compare to other DCMIP participants (links to DCMIP website):
 <u>CAM-FV</u> (lat-lon FV core)
 <u>CAM-SE</u>
 <u>UKMO ENDGAME</u>
 <u>ICON IAP</u>
 <u>ICON MPI DWD</u>
 MPAS



FV3 - GFDL, Test 200, t = 6 days, 30 level



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Lin (2004, MWR) Vertically-Lagrangian Discretization

- Equations of motion are vertically integrated to yield a series of layers
- Each layer like shallow-water, except θ is active
- Layers deform freely while horizontal equations integrated
 - Only cross-layer interaction here is through pressure force
- To perform vertical transport, and to avoid layers from becoming infinitesimally thin, we periodically **remap** to an Eulerian vertical coordinate

Vertical remapping

- Reconstructions by a cubic spline for remapping accuracy
 - Implicit in vertical, so no message passing
- Remapping conserves mass, momentum, and geopotential
 - Option to apply an energy fixer
- Vertical remapping is computationally expensive, but only needs to be done a few times an hour, not every time step
- As long as $\delta p > 0$, we retain stability. **No** vertical courant number limitation! This becomes critically important in nonhydrostatic simulations.

FV³ and the GFDL models

- Terrain following pressure coordinate: $p_k = a_k + b_k p_s$
 - Other coordinates possible: hybrid-z, hybrid-isentropic
- Divergence damping: fourth-order damping now standard, with a sixth-order option
 - Hyperdiffusion on vorticity also available. Useful when using nonmonotonic schemes in very high-resolution nonhydrostatic simulations
- Physics coupling is time-split

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Putman and Lin (2007, JCP) Cubed-sphere advection

- Gnomonic cubed-sphere grid
 - Coordinates are great circles
- Widest cell only √2 wider than narrowest
 - More uniform than conformal, elliptic, or springdynamics cubed spheres
- Tradeoff: coordinate is nonorthogonal



Putman and Lin (2007, JCP) Non-orthogonal coordinate

- Gnomonic cubed-sphere is
 non-orthogonal
- Instead of using numerous metric terms, use covariant and contravariant winds
 - Solution winds are covariant
 - Advection is by contravariant winds

D-grid winds

KE is product of the two

Cubed-sphere edge handling

- Fluxes need to be the same across edges to preserve mass-conservation
- Gnomonic cubed sphere has 'kink' in coordinates at edge
- Currently getting edge values through two-sided linear extrapolation
- More sophisticated edge handling in progress

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Nonhydrostatic FV³

- FV³ does a great job for hydrostatic flows. How can we maintain the hydrostatic performance and still do a good job with nonhydrostatic dynamics??
- Introduce new prognostic variables: w and δz (height thickness of a layer). The pressure thickness is still hydrostatic pressure, and thereby mass
- Density is then easily computed:

$$\rho = \frac{M}{V} = \frac{W}{gV} = \frac{\delta p \Delta A}{g \delta z \Delta A} = \frac{\delta p}{g \delta z}$$

 Nonhydrostatic pressure is then diagnosed as a deviation (not smallamplitude!) from the hydrostatic pressure.

Nonhydrostatic FV³

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- Introduce new prognostic variables: w and δz (height thickness of a layer). The pressure thickness is still hydrostatic pressure, and thereby mass
 - Vertical velocity w is the cell-mean value. Remember that vorticity is also a cell-mean value.
 - Helicity can be computed without averaging!

FV³ nonhydrostatic solver: Time-stepping procedure

- Interpolate time tⁿ D-grid winds to C-grid
- Advance C-grid winds by one-half timestep to time t^{n+1/2}
- Use time-averaged air mass fluxes to update δp and $\theta,$ and to advect w and $\delta z,$ to time t^{n+1}
- Compute vorticity flux and KE gradient to update D-grid winds to time tⁿ⁺¹
- Solve nonhydrostatic terms for w and nonhydrostatic pressure
 perturbation using either a Riemann solver or a semi-implicit solver
- Use time $t^{n+1} \delta p$, δz , and θ to compute PGF to complete D-grid wind update

Nonhydrostatic FV³: nonhydrostatic solvers

- Instead of using a time-split solver for the fast vertical waves, FV³ presents two solvers for the nonhydrostatic terms:
 - 1. Exact Riemann solver: solves for the Riemann invariants along the gravity wave characteristic curves. Highly accurate!
 - 2. Semi-implicit solver: solves a vertically-tridiagonal system for the sound waves. Diffusivity in semi-implicit solver works to damp sound waves.
- Most simulations do very well with the semi-implicit solver. For very highresolution simulations ($\Delta x < 1$ km) where the vertical Courant number is < 1, the Riemann solver may be more appropriate (and possibly faster).
 - All FV³ simulations for NGGPS use the semi-implicit solver

FV³: Model design and model performance

- Scientific accuracy is very important. But performance considerations cannot be ignored
- FV3 originally designed for 90's vector supercomputers: lots of concurrency with a minimum of copies and transposes.
- Shared-memory threading and distributed-memory decomposition work together not against one another!



Stretched grid



- Deforms a global grid so that one face has a higher resolution than the others
- Conceptually straightforward: requires no changes to solver!

Stretched grid



- Smoothly deformed! Even continental-scale flows may see little effect from the refinement.
- Capable of **extreme** refinement (80x!!) for storm-scale simulations

Stretched grid



- Opposing face can become **very** coarse
- Scale-aware parameterizations? (Are these really so important?)

Grid nesting

- Simultaneous coupled, consistent global and regional solution. No waiting for a regional prediction!
- Different grids permit different parameterizations; doesn't need a "compromise" or scale-aware physics for high-resolution region
- Very flexible! Currently only uses static nesting but moving nests are also possible





Nesting methodology: boundary conditions

- Simple interpolation BC
 - Linearly interpolate all variables in time and space to fill nested-grid halo
 - Traditionally, time interpolation requires the coarse grid to be advanced before the nested grid
- Concurrent nesting: integrate coarse and nested grids simultaneously by extrapolating coarse-grid data in time to create nested-grid BC
 - For scalars: extrapolation is limited so that the BCs are positive-definite
- Nonhydrostatic nesting: use same solver to produce BCs for the (diagnosed) nonhydrostatic pressure perturbation. Treat w and δz as if they were the other variables

Nesting methodology: two-way update

- Simple averaged update
 - Cell average on scalars
 - In-line average for winds, to conserve vorticity
- Averaging is more consistent with FV discretization than pointwise interpolation



Mass conservation two-way nesting

- Usually quite complicated: requires flux BCs, conserving updates, and precisely-aligned grids
- Update only winds and temperature; not δp or δz
 - Two-way nesting overspecifies solution anyway
- Very simple: works regardless of BC and grid alignment
- ★ δp is the vertical coordinate: need to remap the nested-grid data to the coarse-grid's vertical coordinate
- Option: a "renormalization-conserving" means of updating tracers to the coarse grid while conserving tracer mass



Nonhydrostatic HiRAM 2013 Moore Outbreak 72-hour forecast 1.3 km nest

